St Margaret's at Cliffe Curriculum Overview for Class 2 Term 1 2014

English Art & Design Computing En2/1a Listen and respond appropriately to adults and their peers. Co2/1.5 Recognise common uses of information technology En2/1f Maintain attention and participate actively in collaborative conversations, staying on topic and initiating and responding beyond school. Ar1/1.3 To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. En2/1g Use spoken language to develop understanding through speculating, hypothesising, imagining and exploring deas. En2/2.1a Continue to apply phonic knowledge and skills as the route to decode words until automatic decoding has become Ar1/1.4 About the work of a range of artists, craft makers and embedded and reading is fluent. designers, describing the differences and similarities between En2/2.1b Read accurately by blending the sounds in words that contain the graphemes taught so far, especially recognising Co2/1.6 Use technology safely and respectfully, keeping different practices and disciplines, and making links to their own alternative sounds for graphemes. personal information private; identify where to go En2/2.2a Develop pleasure in reading, motivation to read, vocabulary and understanding by: for help and support when they have concerns listening to, discussing and expressing views about a wide range of contemporary and classic poetry, stories and nonabout material on the internet or other online fiction at a level beyond that at which they can read independently. technologies. discussing the sequence of events in books and how items of information are related. En2/3.2a Form lower-case letters of the correct size relative to one another. En2/3.3a Develop positive attitudes towards and stamina for writing by: **Design & Technology** Geography writing narratives about personal experiences and those of others (real and fiction writing about real events. **Ge1/1.1** Location Knowledge DT1/2.1 Cooking & Nutrition DT1/2.1a Use the basic principles of a healthy and laried diet to Ge1/1.1a Name and locate the world's 7 continents and 5 **Mathematics** Ge1/1.1b Name, locate and identify characteristics of the 4 countries and capital cities of the United Kingdom Ma2/2.1a Count in steps of 2, 3, and 5 from 0, and in 10s from any number, forward and backward. and its surrounding seas. Ma2/2.1b Recognise the place value of each digit in a two-digit number (10s, 1s). DT1/2.1b Understand where food comes from. Ma2/2.1c Identify, represent and estimate numbers using different representations, including the number line. Ma2/2.1d Compare and order numbers from 0 up to 100; use <, > and = signs. Ma2/2.1e Read and write numbers to at least 100 in numerals and in words. Ma2/2.1f Use place value and number facts to solve problems. Ma2/2.2a Solve problems with addition and subtraction using concrete objects and pictorial representations, including those involving numbers, quantities and measures. Applying their increasing knowledge of mental and written m Ma2/2.2b Recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100. Ma2/3.1a Choose and use appropriate standard units to estimate and measure length/height Music **Modern Languages** in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels. Mu1/1.1 Use their voices expressively and My name is creatively by singing songs and speaking chants and rhymes. **Numbers Colours** History – T2 Science Sc2/2.3a Notice that animals, including humans, have offspring which grow into adults. RE - Kent Syllabus Sc2/2.3b Find out about and describe the basic needs **Physical Education** of animals, including humans, for survival (water, food and air). PE1/1.1 Sport & Games Creation Sc2/2.3c Describe the importance for humans of exercise, eating the right amounts of different types of **PE1/1.1a** Master basic movements including Noah's Ark food and hygiene. running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, Who is God? and begin to apply these in a range of activities.

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