Year 3 Weekly Planner Term 2 Week 1 WB 9th November 2020

| WB 9th November 2020 | Monday | Tuesday | Wednesday | Thursday | Friday | | | |
|--|--|---|--|---|---|--|--|--|
| Vocabulary Ninja - Word of the Day | A new word of the day on each PowerPoint screen – starting with Grasshopper words for years 3/4. These can be found in PowerPoint or pdf format here . Children write the word, write the definition and use the word in their own unique sentence. They also look at the synonyms, antonyms, prefixes and suffixes associated with the word and see if there are any others they can find. | | | | | | | |
| English | WALT: be able to listen to a story and re-tell it using actions. | WALT: be able to use drama | WALT: be able to create a simple plan. | WALT: be able to write for different purposes. | WALT: be able to write for different purposes. | | | |
| T4W | Read the story below and add actions for re-telling. Take photos of actions for working wall. | Act out the story using freeze frames. Take photos to stick in books. | Create a story map using key words and drawing pictures. | Using the story map and actions from re-telling, write the beginning of the story. | Using the story map and actions from re-telling, write the middle and end of the story. | | | |
| Maths | In school the Class Teacher will use a presentation, demonstrate and model methods when teaching. The children are then given a range of practical and recording tasks to explore and consolidate their learning. At home you will be provided with alternative lessons for maths which are linked to the same learning objectives being carried out in school over the course of the week. | | | | | | | |
| | Starter – Play Daily 10 WALT: be able to recall and use division facts for the 2, 5 and 10 times tables. Play on Times Table Rockstars – ICT Suite | Starter – Play Daily 10 WALT: be able to recall the 3 times table. Watch video here and complete activities. Listen to Supermovers | Starter – Play Daily 10 WALT: be able to recall the 4 times table. Watch video here and complete activities. Listen to Todd & Ziggy | Starter – Play Daily 10 WALT: be able to use arrays to represent the 3 and 4 times table. Watch video here and complete activities. | Starter – Play Daily 10 WALT: be able to understand multiplication can be done in any order. Watch video here and complete activities | | | |
| Spelling | This week we are going to be re-visiting alternative phonics sounds in writing. Alternative ai Alternative igh Alternative ee | | | | | | | |

| Handwriting | Focus on lead in and lead outs | of each letter in the alphabet | ioining and neatness | | |
|-------------|--|---------------------------------|----------------------------|--------------------------|-----------------------------------|
| Handwriting | Tocus on lead in and lead outs | or each letter in the alphabet, | joining and neathess. | | |
| Foundation | PSHE | PSHE | PSHE | PSHE | PSHE |
| | Introduce Anti bullying week | Mindfulness journal | Anti-bullying | Anti-bullying | Children in Need |
| Subjects | Anti-bullying survey | Circle Time – Mental Health | 7 2, | ,t. 23,g | Visit the <u>Children In Need</u> |
| | https://salusgroup.org.uk/ | Covid worries | RE | | Primary School website to |
| | | | WALT: understand | French | find out more and |
| | Click on the link above and | Science | How do Christians find and | WALT: be able to greet | complete some fun |
| | then each child clicks on the | WALT: be able to recognise | use ancient wisdom from | people in different ways | activities. |
| | Juniors (years 3-6) circle at | that we need light in order | the Bible? | (Introduce knowledge | |
| | the top of the website on | to see things and that dark | | organiser) | Golden Time |
| | their own computer. | is the absence of light. | (Introduce knowledge | | |
| | A new page will load up and | | organiser) | Watch the video here and | |
| | they need to click next. They | (Introduce knowledge | | then practice saying the | |
| | need to select 'Saint or St.' in | organiser) | Scroll down to see RE | greetings in French. | |
| | the drop down box for | | lesson guidance and | | |
| | 'Which school do you go to?' | Scroll down to see Science | activities. | | |
| | and then click next again. | lesson guidance and | | | |
| | Scroll down until they find St | activities. | | | |
| | Margaret's-at-Cliffe Primary | | | | |
| | School (Dover) click on the | | | | |
| | box to tick it and click next. | | | | |
| | The children then work | | | | |
| | their way through the | | | | |
| | survey. The questions will | | | | |
| | need to be read to the | | | | |
| | children and some might | | | | |
| | need to be explained so they understand. | | | | |
| | they understand. | | | | |
| | | | | | |
| | | | | | |
| | ICT | | | | |
| | WALT: be able to touch type. | | | | |
| | (Introduce knowledge | | | | |
| | organiser) | | | | |
| | Log onto Purple Mash and | | | | |
| | type '2Type' in the search | | | | |

| | bar. Click on it and then watch the posture tip video and the typing instruction video. After that work your way through the videos and games under the 'First Steps:' subheading. | | | |
|----|--|---|---|--|
| PE | | P.E Netball WALT: use a range of throwing and catching techniques | P.E with sports coach Netball WALT: use a range of throwing and catching techniques | |

Science Lesson - Tuesday

Explore – A dark den

Create a dark den from desks. Challenge children to work out which objects you have hidden in it. Now allow the children to do the same activity with a torch.

Explore – What's in the box?

Provide pairs of children with a show box. In one end of the box make a small viewing hole. The children can place objects in the end of the box, which the other child must describe when looking through the viewing hole. Try to prevent any light from entering the box. The children can then add holes in the top of the box so that light can enter the box.

WALT: be able to record findings as drawings.

Recording

The children could draw how they think they can see objects in the box and in the den.

RE Lesson - Wednesday

How do people decide what matters most and what is the best way to live?

- Talk about sources of guidance and wisdom in their own and others' lives: who or what helps them to decide how to live?
- In a talking circle (or in smaller groups if you prefer), ask pupils: what matters most? Have these ten words on A4 cards on the floor: care, safety, life, family, God, love, cleverness, trying hard, friends, yourself. Ask a pupil: which matters least? Number ten. Work up to number one by asking one pupil each time, then ask other pupils to swap two of the cards.
- Tell the pupils that books like the Bible (for Christians) are used to make sense of life and to help people with what matters most. The Bible teaches the Christians about God, safety, love, life, family and so on. Come back to this later in the unit of work.

Writing a class book of wise words

- Provide for the pupils to show what they are learning throughout this unit by setting the challenge to the class to create pages for their own 'holy book'. Explain that this will be very small scale compared to the words of Gurus, Prophets or Apostles from the sacred texts in the religions, but still it could be inspiring. It will not be finished until the end of the unit of work, but starting thinking now matter. Would any of the 'what matters most' words above get into your class's 'holy book'?
- All pupils, during the unit of work, will be asked to choose a story, saying, wise sentence or something else to go into the class 'holy book'. Each pupils thinks about wise words and creates a page for the class's 'sacred book' with their own choice or composition of wise words included.
- Encourage pupils to spend time thinking about the words they choose, and presenting them with calligraphic skill, suitable imagery, or in some other special manner. Songs, holy books, family wisdom or quotations websites are interesting starting points for this choice.