# St Margaret's at Cliffe Curriculum Overview for Year 2 Term 1 2023-2024

# **English**

#### **Spoken Language**

- Listen and respond appropriately to adults and their peers.
- Participate in discussions, presentations, performances, role-play/improvisations and debates.

#### Reading

 Read books aloud, accurately that are consistent with their developing phonic knowledge and that do not require them to use other strategies to work out words.

#### Comprehension

- Participate in discussion about what is read to them, taking turns and listening to what others say.
- Clearly explain their understanding of what is read to them.

#### **Phonics and Spelling**

- Revise phonemes taught in Year 1, including all digraphs and trigraphs.
- Revision of key spelling words from Year 1.
- Common exception words for Year 2 Appendix 1 on National Curriculum.

### **Handwriting and Presentation**

 Understand which letters belong to which handwriting 'families' (i.e. letters that are formed in similar ways) and to practise these.

#### Composition

### Write sentences by:

- Sequencing sentences to form short narratives
- Re-reading what they have written to check that it makes sense
- Read their writing aloud clearly enough to be heard by their peers and the teacher.

### Vocabulary, grammar & punctuation

- Using capital letters at the beginning of a sentence, names of people, places, days of the week and the personal pronoun '1'.
- Correct choice and consistent use of present tense and past tense throughout writing.

## **Mathematics**

#### **Number & Place Value**

- To revisit numbers from 1 to 20, making comparisons between numbers.
- Count objects to 100 by making groups of 10's.
- Recognise tens and ones using the help of a place value chart.
- Partition numbers to 100.
- Write numbers to 100 in words and expanded form.
- Find 1's and 10's on number line to 100.
- Estimate numbers on a number line.
- Compare and order objects and numbers.
- Count in 2's, 3's, 5's and 10's.

#### Addition & Subtraction

- Identify number bonds to 10.
- Find fact families when adding and subtracting with number bonds to 20.
- Identify bonds to 100 when adding or subtracting 10's.
- Add and subtract 1's from a number.
- Add by making 10's.
- Add three 1-digit numbers together.
- Add to the next 10.
- Add and subtract across a 10.
- Subtract from a 10.
- Subtract a 1-digit number from a 2-digit number (across a 10).

### Music

### West African call & response song

- Use tempo, dynamics and timbre in their piece.
- Play in time with their group.
- Use instruments appropriately.
- Successfully sing back the melody line in time and at the correct pitch.
- Play either a call and/or response role in time with another pupil.
- Perform their composition.

# History

# The Great Fire of London

- Use information to describe the past.
- Use information to describe differences between then and now.
- Look at evidence to give and explain reasons why people in the past may have acted in the way they did.
- Recount the main events from a significant event in history.
- Confidently describe differences and similarities in artefacts.
- Understand why some people in the past did things.
- Compare pictures or photographs of people or events in the past.

# Computing

### **Coding**

- Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions.
- Create and debug simple programs.
- Use logical reasoning to predict the behaviour of simple programs.

# **Design and Technology**

To be taught across Terms 1, 2 & 3

Textiles - Waistcoat for a bear

- Plan a waistcoat based on a brief.
- Measure, mark out, cut, shape and join textile materials.
- Explain what they are making and the tools they are using.
- Join fabrics by stitching or gluing.
- Decorate fabrics using a range of materials such as ribbons, sequins, buttons and beads.
- Use subject specific vocabulary to describe process and product.
- Evaluate the final product.

### **PSHE**

### Being Me In My World

- Hopes and fears for the year
- Rights and responsibilities
- Rewards and consequences
- Safe and fair learning environment
- Valuing contributions
- Choices
- Recognising feelings

## **Art and Design**

### **Weather and Seascapes**

### **Drawings**

 Exploring tone using different grades of pencil, pastel and chalk.

### **Collages**

- Experiencing different adhesives and deciding on the most effective choice for a given task.
- Developing skills of overlapping and overlaying.

## **Physical Education**

### Multiskills and Tag Rugby (evasion games)

- Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities.
- Participate in team games, developing simple tactics for attacking and defending.

### RE

### What is a Muslim and what do they believe?

- Identify some ways a Muslim might describe God.
- Respond sensitively to what matters to Muslims and what matters to me.
- Retell a story about the Prophet Muhammad.
- Say why Muslims try to follow Muhammad and have great respect for him.
- Identify what makes a place special, or holy.
- Recognise and describe the significance of particular objects and places to Muslims.
- Use the right words to describe some things that are important in Islam.

### Science

#### **Use of Everyday Materials**

- Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses.
- Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching.
- To be able to ask simple questions and recognise that they can be answered in different ways.
- To be able to use their observations and ideas to suggest answers to questions.
- To be able to gather and record data to help in answering questions.
- To be able to perform simple tests with measurements to gather data.
- To use their observations and ideas to suggest answers to questions.