St Margaret's at Cliffe Curriculum Overview for Year 6 Term 6 2018 - 2019

English

Theatre and drama

Prepare poems and plays to read aloud and to perform, showing understanding through intonation, tone and volume so that the meaning is clear to an audience

Respond to their own and others' performances, commenting constructively on dramatic effects, characterisation and overall impact.

Think about the impact of a live or recorded performance, identifying dramatic ways of conveying characters' ideas and building tension.

Develop characters through movement, use of voice and facial expressions, dialogue and interaction with other characters.

Use space and grouping, props and different ways to adapt to an audience.

Mathematics

Real Life Problem Solving

Solve multi-step problems in contexts, deciding which operations and methods to use and why.

Represent a puzzle or problem using number sentences or diagrams; use these to solve the problem; present and interpret the solution in the context of the problem.

Suggest a line of enquiry and the strategy needed to follow it; collect, organise and interpret selected information to find answers.

Identify and use patterns, relationships and properties of numbers or shapes; investigate a statement involving numbers and test it with examples.

Report solutions to puzzles and problems, giving explanations and reasoning orally and in writing, using diagrams and symbols.

Music

Singing and performing

- -Perform with control and expression solo and ensembles using their voices with increasing accuracy, fluency, control and expression.
- -Listen with attention to detail and recall sounds with increasing aural memory.
- -Use and understand staff and other musical notations

Geography

- -Describe and understand key aspects of the distribution of natural resources including energy, minerals and water
- -Use maps, atlases and globes to locate countries and describe features studied.
- -Use the eight points of a compass, symbols and keys to build their knowledge of the United Kingdom and the wider world.

Physical Education Athletics/Cricket

Use running, jumping, throwing and catching in isolation and in combination.

Play competitive games.

Computing

- -Design, write and debug programs that accomplish specific goals.
- -Use sequence, selection and repetition in programs.
- -Use technology safely, respectfully and responsibly.
- -Apply understanding of computing to program electrical/mechanical systems.

RE

What do Religions say to us when life gets hard?

- -Raise thoughtful questions and suggest some answers about life, death, suffering, and what matters most in life.
- -Give simple definitions of some key terms to do with life after death, e.g. salvation, heaven, reincarnation.
- -Express ideas about how and why religion could help believers when times are hard.
- -Research similarities and differences between beliefs about life after death.
- -Interpret a range of artistic expressions of afterlife.

PSHE

Transition

- -Understand that transition and change are part of everyday life.
- -Identify feelings about change and transition.
- -Understand and show concern for others who are experiencing transition.
- -Recall ways of establishing new friendships in new situations and maintain old ones during times of change.
- -Consider social and moral dilemmas that they come across in life.
- -Identify how to find information and advice through help lines.
- -Develop skills to make a contribution to their future.

Design and Technology

Costume design

- -Use research and develop to inform the design of innovative, appealing products that are fit for purpose.
- Generate, develop, model and communicate their ideas through discussion, annotated sketches.

Make

- Select from and use a wider range of tools and equipment to perform practical tasks accurately.
- Select from and use a wider range of materials and components according to their functional properties and aesthetic qualities.

 Prepare and cook a variety of predominately savoury dishes

 Evaluate
- Evaluate ideas and products against their own design criteria and consider the views of others to improve their work.

Technical knowledge

- -Apply their understanding of how to strengthen, stiffen and reinforce more complex structures.
- -Apply understanding of computing to program electrical/mechanical systems.

Art

Set/poster/program design

- -Create sketch books to record their observations and to review and revisit ideas.
- -Improve mastery of art and design techniques, including drawing and painting with pencil, charcoal and paint.

Science

- -Identify and name the main parts of the human circulatory system, and explain the functions of the heart, blood vessels and blood.
- -Recognise the impact of diet, exercise, drugs and lifestyle on the way their bodies function.
- -Describe the ways in which nutrients and water are transported within animals, including humans.

MFL

All In A Day – Time

- -Develop conversations and write sentences to tell the time-(o'clock, half-past and 24hr).
- -Understand and use terms for a.m. and p.m. (midi, minuit, de l'apres-midi, du soir).
- -Read and interpret timetables in analogue and 24hr times.
- -Read and write numbers to 1200 (revision).

En Vacances – This Is France

- -Learn key vocabulary related to France and, in particular Paris.
- -Learn specific vocabulary to identify and describe France's European neighbours; idenbtify distances between a variety of cities.
- -Research famous French landmarks.