

St Margaret's at Cliffe Curriculum Overview for Year 2 Term 3 2019 - 2020

English

Learn how to use:

1. the present and past tenses correctly and consistently including the progressive form.
2. subordination (using when, if, that, or because) and co-ordination (using or, and, or but).

Make simple additions, revisions and corrections to their own writing by:

1. evaluating their writing with the teacher and other pupils.
2. re-reading to check that their writing makes sense.
3. proof-reading to check for errors in spelling, grammar and punctuation.
4. develop positive attitudes towards and stamina for writing by: writing narratives about personal experiences and those of others (real and fictional), writing about real events and writing poetry.
5. write from memory simple sentences dictated by the teacher.
6. participate in discussion about books, poems and other works that are read to them and those that they can read for themselves, taking turns and listening to what others say.
7. read most words quickly and accurately without overt sounding and blending.

Mathematics

- Compare and order numbers from 0 up to 100; use <, > and = signs.
- Use place value and number facts to solve problems.
- Recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers.
- Calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (×), division (÷) and equals (=) signs.
- Show that multiplication of 2 numbers can be done in any order (commutative) and division of 1 number by another cannot.
- Recognise, find, name and write fractions $\frac{1}{3}$, $\frac{1}{2}$, $\frac{2}{4}$ and $\frac{3}{4}$ of a length, shape, set of objects or quantity.
- Write simple fractions, for example $\frac{1}{2}$ of $6 = 3$ and recognise the equivalence of $\frac{2}{4}$ and $\frac{1}{2}$.
- Compare and sequence intervals of time.
- Tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times.
- Know the number of minutes in an hour and the number of hours in a day.
- Add and subtract numbers using concrete objects, pictorial representations, and mentally, including: a two-digit number and 1s; a two-digit number and 10s; 2 two-digit numbers and adding 3 one-digit numbers.

Music

- Play tuned and un-tuned instruments musically.
- To learn a musical instrument.
- To play an un-tuned instrument musically (Ocarinas).

Geography

Peru and London

- Understand geographical similarities and differences through studying the human and physical geography of a small area of the United Kingdom, and of a small area in a contrasting non-European country.

History

Term 4

Computing

- Use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about material on the internet or other online technologies.

RE

- To recognise objects that can be found in Jewish homes.
- To understand that Jewish people believe in one God.
- To identify some ways a Muslim might describe God.
- To say why Muslims try to follow Muhammad and have great respect for him.

PSHE

Good to be Me and Going for Goals

- To reflect on themselves as individuals particularly their strengths as learners and how they learn effectively.

Design and Technology

Puppets – Sewing

- To design, make and evaluate a purposeful, functional and appealing product, using a range of materials, tools and equipment.

Physical Education

Cricket, gymnastics/dance

- Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities.
- To perform dances using simple movement patterns.

Art

- To learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

Science

Uses of everyday materials

- Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for different uses.
- Compare how things move on different surfaces.
- Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching.